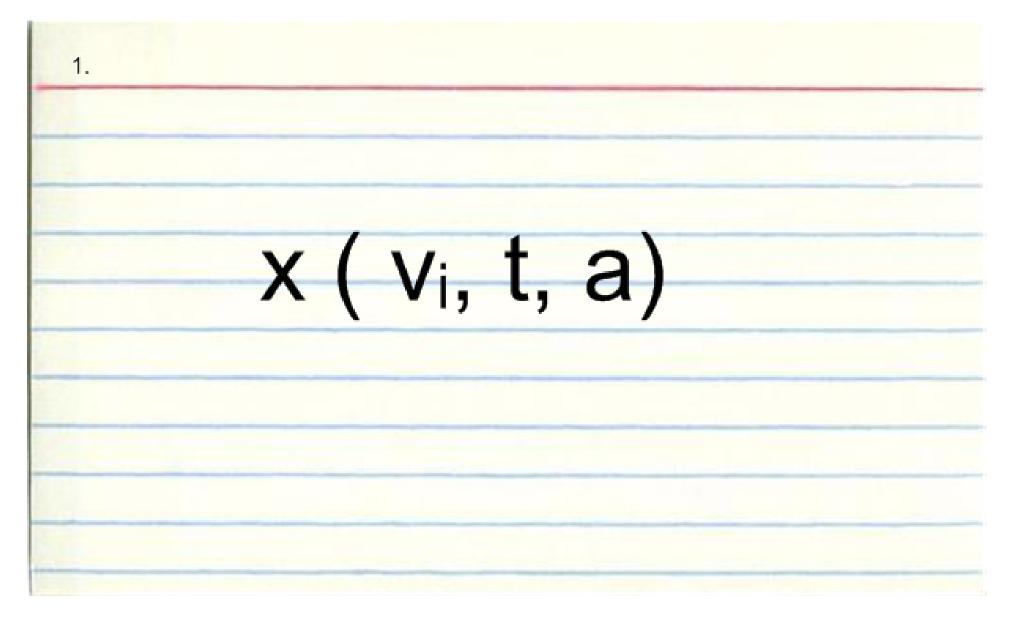
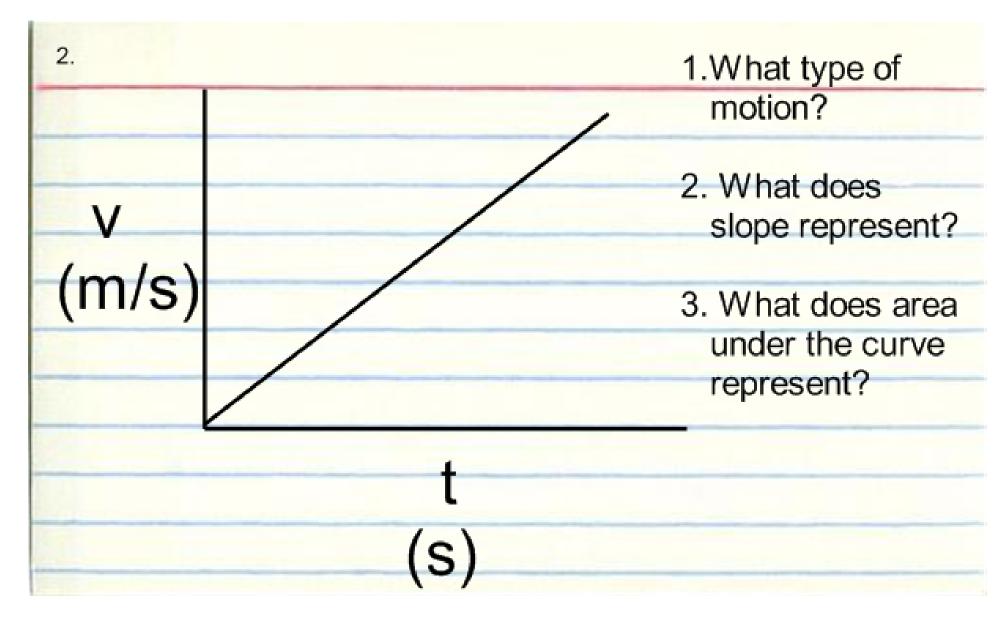
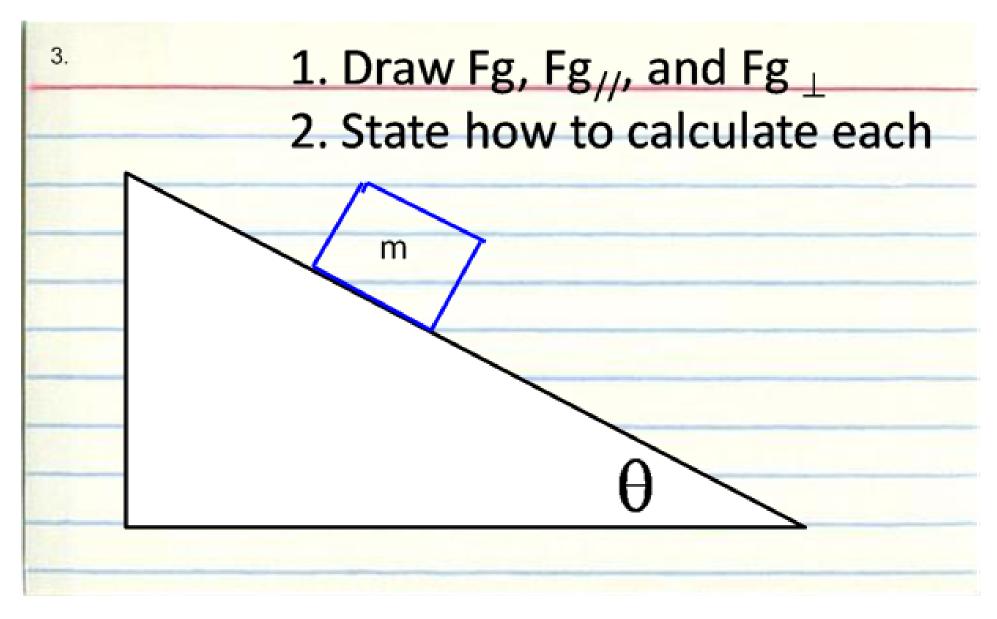
## Examples of Index Cards



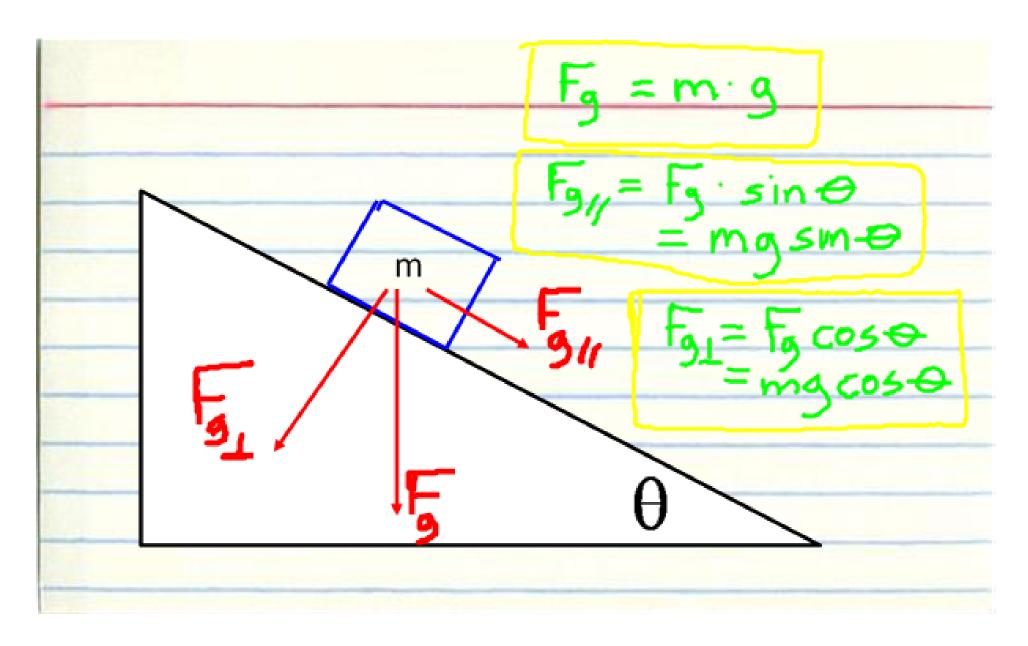


## back of index card

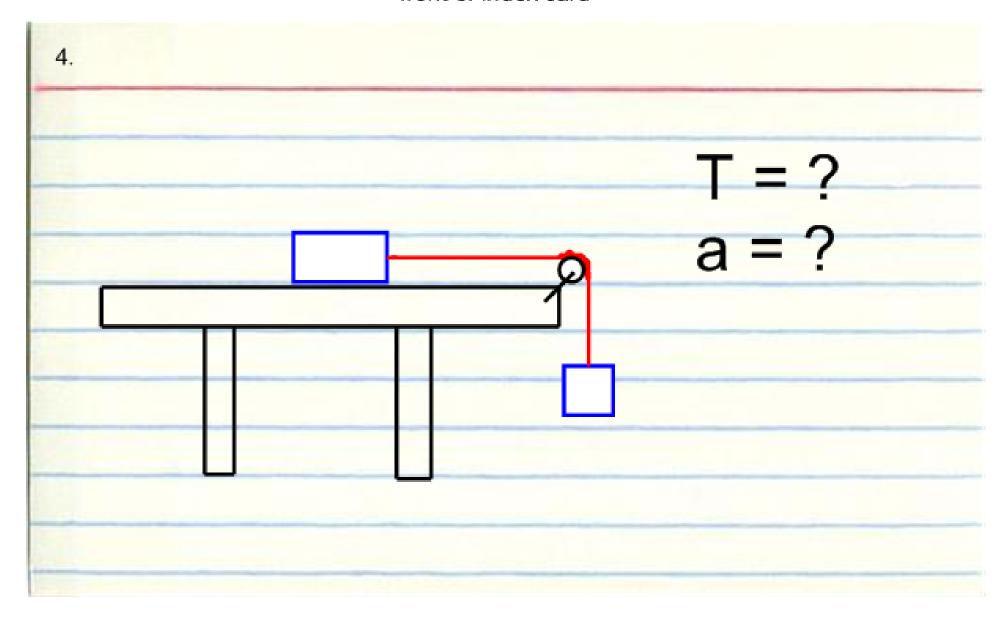
- uniformly accelerated motion
- slope of a velocity versus time graph represents the acceleration of the motion
- area under the curve of a velocity versus time graph represents the displacement



back of index card



front of index card



 draw free body diagram for each object

2. apply F<sub>net</sub> = m·a to each object

3. solve simultaneous equations

The front of the card should have something to jostle your memory about something without giving all of the information.

The front of the card should have some sort of question.

The back of the card should have everything that you want to remember.

The back of the card should have the answer to the question.